Final Project

*Python Programming-UCSC*

*06-18-2018*

**Overview**

In this project, several language models have been trained to build a spell checker with a given likelihood term or edit model. Then a test data will be generated where each sentence only contains exactly one typing error. The language models are evaluated for both accuracy (number of valid correction divided by the number of test sentences) and speed. Data used for training and testing comes from the writings of secondary-school children, collected from David Holbrook.

**Requirement**

Modules needs to be imported (installed): re, collections and math.

Some of the codes are used from Stanford University Natural Language Processing Courses, please see detailed source codes in **Code Given** section.

For evaluation test bench(spellCorrect.py), used

**Description**

**Code Implemented**

1. Language Models, each of the language model will include two functions:
2. LaplaceUnigramLM.py: a unigram model with add-one smoothing. Treat out-of-vocabulary items as a word which was seen zero times in training.
3. LaplaceBigramLM.py: a bigram model with add-one smoothing. Treat out-of-vocabulary items as a word which was seen zero times in training.
4. StupidBackoffLM.py: use an unsmoothed bigram model combined with back-off to a add-one smoothed unigram model
5. ModifiedKneserNeyLM.py: used an absolute-discounting smoothed bigram interpolated with unigram model, modified part is for optimal discounts depend on frequency of frequency of words
6. KatzBackoffLM.py: used a Good-Turing Smoothed bigram with back-off to an unsmoothed unigram model.
7. Each Language Model is implemented with two functions:
8. Train: takes a corpus and trains the language models. Generate ngram model tokens and counts.
9. Score: takes a list of strings and returns the numerical score, which will be the log-probabilities of the sentence using the language model.
10. Evaluation Test bench
11. SpellCorrect.py: Computes the most likely correction given a language model and edit model. The main () function will load all the language models and create an output file “ComparisonLM.log” to store the performance on the development data.
12. SpellResult.py: Computes accuracy with number of valid correctness divided by number of total test sentences.

**DATA**

1. Holbrook-tagged-train.dat: a corpus to train the language models
2. Holbrook-tagged-dev.dat: a corpus of spelling errors for development (test)
3. Count\_1edit.txt: a table listing counts of edits x|w, taken from Wikipedia.
4. Evaluation is on the development data set
5. Inside the data set, spelling errors are already tagged: <ERR targ=That's> Thats </ERR>

**Code Given**

1. EditModel.py: Reads the Count\_1edit.txt file and computes the probability of corrections. The candidate corrections are all strings within Damerau-Levenshtein edit distance <= 1. The probability of no correction is set at 0.9.
2. HolbrookCorpus.py: Reads in the corpus and generates test cases from misspellings.
3. Sentence.py: Holds the data for a given sentence, which is a list of Datums. Contains helper functions for generating correct sentence and the sentence with the spelling error.
4. Datum.py: Contains two strings, word and error. The word is the corrected word, and error contains the spelling error. For tokens which are spelled correctly in the corpus. Error = “”.

**Screenshots**

**Conclusion**

From the evaluation results, we can see Modified interpolated Kneser Ney Smoothing gives the best Accuracy but the speed is slowest. This speed might be further improve by using efficient modules like Counter or ngram. While Stupid Back off with lambda set to 0.4 gives the 2nd best Accuracy while still maintain pretty good speed. This might due to Add-one Discounting